


ERIK OEGEMA

GAME DEVELOPER & PRODUCER

CURRICULUM VITAE

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Amsterdam, The Netherlands 

INTRODUCTION

During my bachelor ICT with Game Development as specialty, I learned all the ins- and outs about game technologies and design.

In the near future, I see myself working at a (game)company where we create new innovative experiences and/or software as a producer, developer or designer. I like to work in multidisciplinary environments and bring lots of positive energy to the workflow.

EXPERIENCE

Intern XR Development 2SQRS

February 2018 - present

I have worked on a mobile AR chess game using Unity, ARKit and ARCore. I have been doing research on speech recognition as the main form of interaction.

Councilmember Faculty Participation Council Amsterdam University of Applied Sciences

January 2016 - present

I have participated as a councilmember at faculty level during most of my bachelor. The participation council consists of 50% students and 50% teachers and other associates. My tasks include giving input on dossiers, ask critical questions during meetings, give advice and vote when we have voting rights, which is determined by law.

Intern Creative Development MediaLAB Amsterdam

September 2016 - February 2017

In a multidisciplinary international project group, we created a new service for Eneco Energy from scratch called Eneco on the Go. I did research concerning the problem of Eneco and all the software development that we needed for demonstration and research purposes.

Barista espressoFabriek

June 2014 - present

At espressoFabriek I work as a barista. Tasks include opening and closing the store, serving guests, selling our self-roasted coffee and merch and make the best cup of coffee in town.

Barista Coffee Company

July 2012 - July 2014

At Coffee Company I learned the barista and horeca basics. Tasks included opening and closing the store, serving guests and make great cups of coffee.

EDUCATION

HBO-ICT Game Development
Amsterdam University of Applied Sciences
September 2014 - present

Film Production Assistance
Netherlands Film Academy
September 2013 - July 2014

Higher General Continued Education
Montessori Lyceum Amsterdam
September 2007 - July 2012

SKILLS

Languages

Dutch	Native
English	Professional

Unity



Scrum Master



Graphic design



C#



Java



C++



HTML/CSS

